

Senate Bill 302

By: Senators Levetan of the 40th, Adelman of the 42nd, Clay of the 37th, Henson of the 41st, Unterman of the 45th and others

A BILL TO BE ENTITLED  
AN ACT

1 To amend Code Section 40-6-228 of the Official Code of Georgia Annotated, relating to  
2 enforcement of parking for persons with disabilities, so as change the provisions relating to  
3 persons who are authorized to enforce restrictions on parking for persons with disabilities;  
4 to provide for related matters; to repeal conflicting laws; and for other purposes.

5 BE IT ENACTED BY THE GENERAL ASSEMBLY OF GEORGIA:

6 style="text-align:center">**SECTION 1.**

7 Code Section 40-6-228 of the Official Code of Georgia Annotated, relating to enforcement  
8 of parking for persons with disabilities, is amended by striking subsection (a) of said Code  
9 section and inserting in its place the following:

10 "(a) Any county or municipal law enforcement agency of the state which is empowered  
11 to enforce the provisions of this part may, in its discretion, appoint any person who is a  
12 citizen of the United States, is of good moral character, and has not previously been  
13 convicted of a felony, ~~and is a person with disabilities as defined in paragraph (5) of Code~~  
14 ~~Section 40-6-221~~ to enforce the provisions of Code Section 40-6-226 within the county or  
15 municipality in which the appointing law enforcement agency exercises jurisdiction. Each  
16 person appointed pursuant to this Code section shall take and subscribe an oath of office  
17 as prescribed by the appointing authority. Any person appointed and sworn pursuant to this  
18 subsection shall be authorized to enforce the provisions of this part in the same manner as  
19 any law enforcement officer of the state or any county or municipality of the state subject  
20 to the limitations provided in subsections (b) and (c) of this Code section."

21 style="text-align:center">**SECTION 2.**

22 All laws and parts of laws in conflict with this Act are repealed.